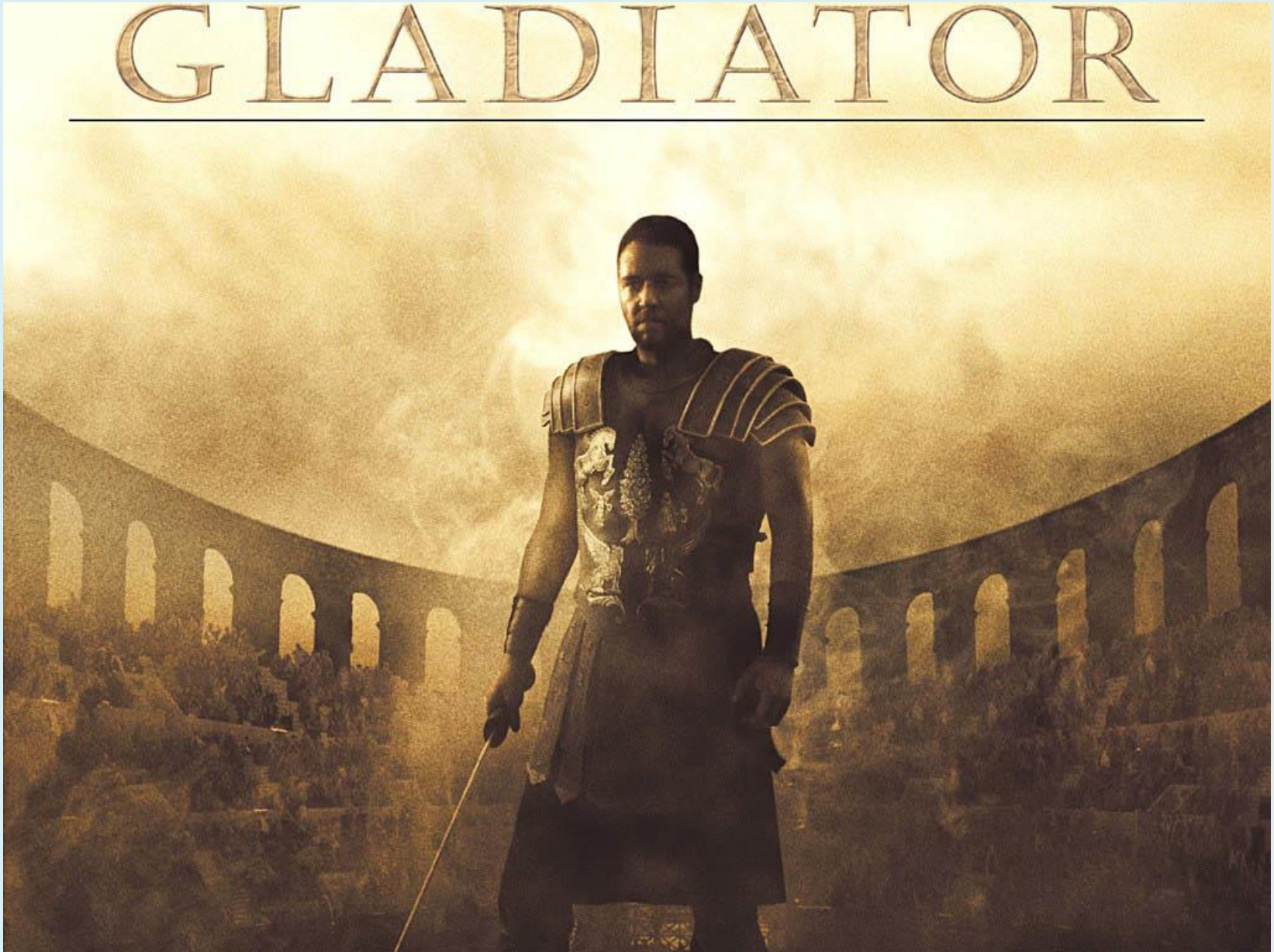


Thursday 19th March
2020

LO: To identify the
thoughts and feelings
of a gladiator

Would you want to be a...

GLADIATOR



Wednesday 18th March 2020

LO: To identify the emotions of a gladiator

Proud

Ecstatic

Exhausted

Embarrassed

Surprised

Anxious

Terrified

Invaded and Captured by
the Romans

Long walk to Rome from
Gallia

Being sold at the slave
market

Being trained at the
Gladiator school

Choosing to become a cer-
tain type of gladiator

Preparing for the first
fight in the arena

Winning the first fight
in the arena

The Barbarian Tribe

- It is the 1st century AD and you all live in a village in the Roman province of Gallia, which covers a large area of northern Europe.
- You don't like the Romans much, and they don't like you or your people.
- The fact is the Romans invaded your territory more than 100 years ago, as they have done in many places, to build up the huge Roman Empire.
- They plan on ruling over you for a long time to come and say your people are uncivilised. They call you 'barbarians', meaning that you are different to them. The Romans believe they are much better than you.
- The Roman army has invaded Gallia.
- The Romans want to make it part of their growing empire, but first they must defeat troublemakers.
- The Gauls, the people of Gallia (including you!), live in many different tribes. Some tribes are happy for the Romans to be their rulers but others fight them.

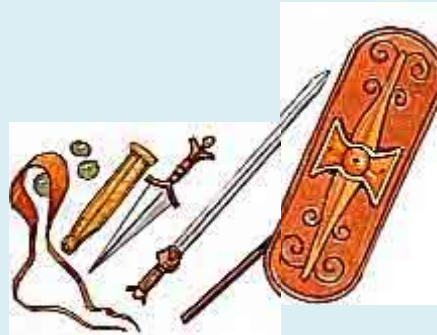
Gotcha!

- The Roman soldiers wear armour and follow a carefully worked-out battle plan.
- You were not so well organised.
- The fighting is soon over and unfortunately for you your tribe lose the battle.
- You are one of the prisoners and you are about to begin a new life.
- Your people have been defeated by the Romans and you have become a prisoner of war.
- It is the end of your life as a Gaul and you must suffer the consequences.



What do you think will happen to your...

- Home and family?
- Horse and chariot?
- Weapons?
- Jewellery?



What next?

- Prisoners are chained at the neck and led away to begin a new life as slaves. They are marched hundreds of miles from Gallia to Rome, the heart of the Roman Empire.
- The journey is long and arduous and the weaker slaves die along the way — the victims of hunger, disease and beatings. But you are among the survivors, headed towards the slave markets of Rome.



Sold!

- After capture by the army you are passed on to a slave-dealer, who buys and sells slaves.
- The dealer takes you to a slave market where you stand on a platform for everyone to see. Slaves with diseases are made to hold a sign so that people know there is something wrong with them.
- The slave-dealer asks people to call out prices and he will sell you to the person who pays the most.



Your fate!

- You have been bought by a wealthy Roman, who plans to turn you from a *Gallia comata*, Latin meaning a 'hairy Gaul', into a civilised Roman gladiator.
- You will be trained to fight and will entertain the Romans in the arena.



You are one of the lucky ones...

Mining

- Some slaves are sent to work in mines. They may never see daylight again.

Quarrying

- Slaves also work in the heat and dust of quarries, breaking rock for buildings and sculptures.

Rowing

- Some men will become galley slaves, rowing the Roman navy's fighting ships.

Farming

- Slaves on farms work in all weathers to grow food for the Romans.



School Days...

- Your new owner has decided you will be sent to a *ludus gladiatorius* – a school where slaves, criminals and other wretches are trained to fight as gladiators.
- Once inside, the gates will be locked and there will be no escape. You'll be trained to fight by a *lanista* or 'butcher', an old gladiator whose fighting days are over.

New Arrival...

- Your owner will hand you over to a trainer – a tough man who will teach you how to be a gladiator.
- You'll exercise every day with weights to build up your body's strength.
- Until you can be trusted with a real weapon you will practice with a wooden sword.



Training

- You'll learn how to fight with a sword, practising on a 'man of straw'.
- If you don't train hard enough you'll feel the sting of a whip on your back.



Meet the staff...

Get to know your place at the school.

The staff are the bossy Romans
looking after you.

It is their job to prepare you to fight in
the arena.



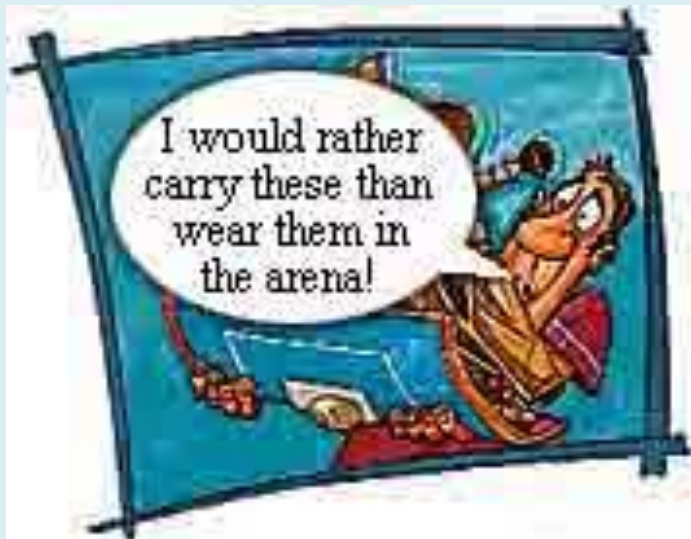
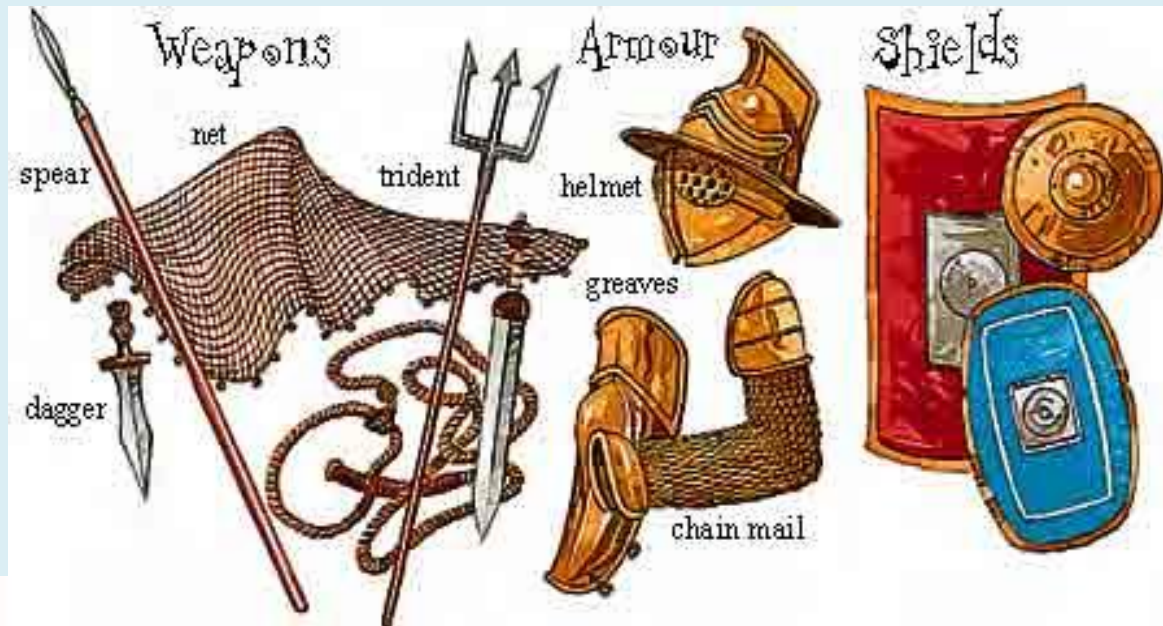
Meet the Gladiators...

In your training you will have learned how to fight as one particular type of gladiator. It has cost your owner a lot of money to buy you, feed, train and equip you for the contest. Now you must be victorious – winning is all that matters. If you lose, you die!



What you will need...

- The armourer will supply you with all the equipment that you will need in the arena. The combination of weapons, armour and shields will vary, depending on the type of gladiator you become.



- Make sure you have an attendant to see to your needs. Let him carry your equipment into the arena.

Prepare to fight!

- The games are about to begin. Your moment of glory is upon you – you hope. But first, you must entertain the crowd.



Practice

- First you'll fight with wooden swords in a practice duel.

Gambling

- Spectators will gamble on whether you will win your fight ...or not.

Opponent

- You will be drawn to fight against another gladiator

Prepare to fight!



Advice from the bench

- Your trainer will encourage you, shouting words of advice — and threats. His reputation will be damaged if you don't put up a good fight.

Real Weapon

- You will be given your real weapon – no more wooden swords from now on.



Prepare to fight!



Music

- Musicians will play war-trumpets, pipes and flutes.



Action!

- The contest begins – it's a fight to the death.

Noisy Crowd

- The crowd will cheer and shout all the time you are fighting.



Prodded into action...

- You are about to fight for your life, but it is not just your opponent you have to worry about.
- Your trainer will be watching every move and, if he thinks you are not trying hard enough, he has a painful way of prodding you back into action.



- Try to stay alive until midday. Then you'll have a chance for a rest when you'll be able to watch pairs of criminals fight to the death.

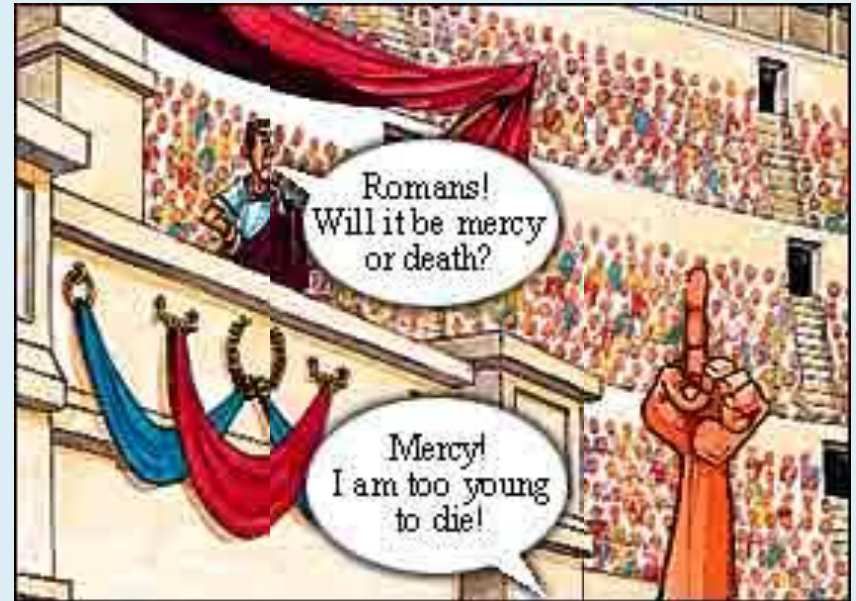
Bad Luck!

- Bad luck! In your contest you were drawn to fight a *retarius*, a gladiator who catches opponents in his net before moving in for the final kill.
- As you lie on the sandy floor of the arena, he brings his dagger to your throat. You must think fast – you may have only seconds to live. There's only one thing you can do: appeal to the emperor.
- Will you live or die?



Will you live or die?

- The crowd are on their feet, shouting "Habet, hoc habet!", which means "Got him! Let him have it!". There's only one thing you can do.
- As you raise your left hand to appeal to the emperor he will turn to the crowd and let them decide your fate. All you can hope for is that they call out "Mitte!"– "Let him go!".



Appeal to the Emperor...

Thumbs Up

- If the crowd hold their thumbs up and wave their handkerchiefs, the fallen gladiator will be allowed to live.

Thumbs Down

- If the crowd turn their thumbs to the ground, as if swiping a sword through the air, then the defeated man must die.

Draw

- If both gladiators are still on their feet and have fought their best, then a draw may be declared and neither man will die.



Its all over...

- It seems the crowd showed you no mercy and the *retarius* was the winner of the contest. While your body is dragged from the arena, the victorious gladiator is presented with his prizes.



The games end...

Finished off

- Dying gladiators are killed by a man dressed as the mythical character Charon.



Dragged away

- Men drag away the bodies of the dead and dump them in a pit.



Cleaners

- Boys rake the sand over to remove all signs of blood.



TASK:

- In groups recount your journey in chronological order by creating freeze frames.
- (Around the classroom move in a clockwise direction to create a freeze frame for each stage)

REMEMBER

- Capture
- Journey
- Sold
- Training
- The Staff
- The Gladiators
- What might happen to you

So...

Would you want to be a gladiator?